In our digital world, we are constantly engaging in acts of the imagination—from the gamer we assume to be on the other side of the screen, to the personification of AI algorithms, to myths of innovation progress and technological benevolence, to who is included in utopic and dystopic visions of technological futures. Through literature, art, and theory, this course explores how technologies and technological worlds are produced through imaginative techniques, usually with real-world consequences. We will look at how ideas of race and social difference (including gender, sexuality, and disability) reflect how we imagine information technologies, shaping how technical systems are embedded within human worlds.