Leah Wulfman

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Education:

2018 Master of Arts in Fiction and Entertainment, SCI-Arc, Los Angeles, CA
2016 Bachelor of Architecture, Carnegie Mellon University, School of Architecture, Pittsburgh, PA
2010-2011 Honors Mathematics, Carnegie Mellon University, Mellon College of Science, Pittsburgh, PA
2010 Burr & Burton Academy, Manchester Center, VT (Class Salutatorian, Mathematics Award)

Teaching Experience:

2022 Studio Instructor, 3G Form: Graduate Core Design Studio, Taubman College of Architecture and Urban Planning, University of Michigan, Ann Arbor, MI

2022 Lead Instructor with Adam Miller, *BIG PROPS: And Small Props, Too*, Travel Studio, Taubman College of Architecture and Urban Planning, University of Michigan, Ann Arbor, MI

2022 Lead Instructor, *LIGHTWEIGHT RENDER PRIMITIVE HUT MMORPG: Virtual Embodiment and Ecological Collapse*, Seminar, Taubman College of Architecture and Urban Planning, University of Michigan, Ann Arbor, MI 2022 Lead Instructor, *GAYMING ARCHITECTURES: An Unreal Unity*, Propositions Design Studio, Taubman College of Architecture and Urban Planning, University of Michigan, Ann Arbor, MI

2021 Studio Instructor, 3G Form: Graduate Core Design Studio, Taubman College of Architecture and Urban Planning, University of Michigan, Ann Arbor, MI

2021 Lead Instructor, Grafted: Mold Making Mini Course, The School of Architecture at Taliesin, Mayer, AZ

2021 Workshop Instructor, Rate My Setup, Media Design Practices (MDP), ArtCenter College of Design, Pasadena, CA

2021 Studio Instructor, Usonia 21/Seabreeze Bob City, The School of Architecture at Taliesin, Mayer, AZ

2020 Studio Instructor & Course Developer, First Year 1A Design Studio, SCI-Arc, LA, CA

2020 Lead Instructor, Supply Chain Detailing, The School of Architecture at Taliesin, Mayer, AZ

2020 Workshop Instructor, *AR Worldbuilding and Prototyping*, POP-Arc Workshop with SCI-Arc and Inner City Arts, AOMA - Academy of Modern Art, Vancouver, BC

2020 Instructor & Course Developer, Design Immersion Days High School Summer Program, SCI-Arc, LA, CA 2020 Lead Studio Instructor, *Everyday Immersions*, Undergrad Interaction Design Course in Mixed Reality, Immersion

Lab, ArtCenter College of Design, Pasadena, CA

2020 Secondary Instructor, *Ordering New Worlds*, Media Design Practices (MDP) Course with Tim Durfee and Anna Burdick, ArtCenter College of Design, Pasadena, CA

2020 Workshop Instructor, *FLUID: Faggy Lessons for Unveiling Identity Dilemmas*, AR Workshop for Queer Aesthetics Visual Studies Seminar, SCI-Arc, LA, CA

2019 Workshop Instructor, VR Tutorials, Graduate Transportation Design, ArtCenter College of Design, Pasadena, CA 2019 Workshop Instructor, *Parts Pull*, Art Creativity Group (ACG) High Technology and Art Workshop, in coordination

with SCI-Arc, Shanghai, Beijing, Tianjin & Chengdu, China

2019 Course Developer & Assistant Teacher with Mira Henry, First Year 1A Design Studio, SCI-Arc, LA, CA

2019 Lead Instructor, How to be Entertaining: A Guide for Architects, Tech. Seminar, UCLA AUD IDEAS, LA, CA

2019 Studio Instructor, Trans. Figure, Summer IDEAS Studio, UCLA AUD IDEAS, LA, CA

2019 Workshop Instructor, puppet.vfx, Design Immersion Days High School Summer Program, SCI-Arc, LA, CA

2019 Workshop Instructor with Maxime Lefebvre, desert. vfx, Space Saloon: FIELDWORKS, Morongo Valley, CA

2019 Assistant Teacher with Natasha Sandmeier, Connect the Dots, Vertical Design Studio, SCI-Arc, LA, CA

2014 Instructor, MGR Youth Empowerment, Positive Spin Cycling Program, Pittsburgh Langley K-8, Pittsburgh, PA

2013 Assistant Teacher with Nina Barbuto, *Architecture for Non-Architects*, Carnegie Mellon University, School of Architecture, Pittsburgh, PA

Professional Experience:

2021-2023 Faculty, Taubman College of Architecture and Urban Planning University of Michigan, Ann Arbor, MI 2022 3d Designer for Artist Karon Davis, Kobe & Gianna Bryant Memorial Sculpture for Lakers Stadium, LA, CA 2022 Lead Designer & Fabricator, ON AIR: Faculty Work 2020-2022, Liberty Research Annex, Ann Arbor, MI 2021 Lead Designer, Exhibition, Publication and Game Design Collaboration with Studio Elana Schlenker, EX-CHANGE 2021, Carnegie Mellon University, School of Architecture, Pittsburgh, PA 2020-2022 Faculty, Undergraduate Design Studio & Design Immersion Days (DID), SCI-Arc, LA, CA

2020-2021 3d Designer & Fabricator for Artist Lauren Halsey, @summaeverythang, LA, CA

2019-2021 Faculty, Media Design Practices (MDP) MFA Program, ArtCenter, LA, CA

2020-2021 Faculty, The School of Architecture at Taliesin, Arcosanti, Mayer, AZ

2019 Researcher, Epic Megagrants for Unreal Engine, SCI-Arc, LA, CA

2019 VR Game Developer, Team Building VR, Santa Monica, CA

2017 Project Architect, Springboard Design, Pittsburgh, PA

2016-2017 Junior Designer & Editor, Front Studio Architects, Pittsburgh, PA

2016-2017 Editor & Interviewer, Point Line Projects, Pittsburgh, PA

2015 Intern Architect, Ensamble Studio, (Las Rozas) Madrid, Spain

2013-2016 Exhibitions Coordinator Assistant, The Miller Gallery, Pittsburgh, PA

Exhibitions: *Imperfect Health: The Medicalization of Architecture (with the CCA), Pittsburgh Biennial, Alien She, etc.* 2014 Research Assistant, Human-Machine Virtuosity Project, Pittsburgh, PA

Publications:

2023 "Oh Shit ITook Both Pills, and Now Architecture is NO LONGER Frozen Music!!", Architecture & Video Games Book

2023 "Trans Building, Making Space", Out in Architecture Book

2023 "A consciousness of mud...EXCUSE MY DUST", Disc Journal Issue II: Intimacy

2022 "Leah Wulfman shares their explorations to make buildings from digital garbage", The Architect's Newspaper

2020 "Doggo Log", Paradigm Weekly Misanthropozine Issue I: Tantric Urbanism, with Pieterjan Ginckels

2020 "desert.vfx", POOL Issue No. 05: Simulation, UCLA Architecture & Urban Design AUD

2019 Living off the land, OFF TOPIC, SCI-Arc, LA, CA

2017 "Designing for Hungers That Are Already There: A Discussion with Mitch McEwen", En Pointe, Point Line Projects, Pittsburgh, PA

2017 "Designing for HungersThat Are AlreadyThere: A Discussion with Mitch McEwen", Sampsonia Way Online Magazine, City of Asylum, Pittsburgh, PA

2017 "Architecture and: A Conversation with Eva Franch i Gilabert", inter-punct Website, Pittsburgh, PA

Exhibitions:

2023 /imagine: A Journey into The New Virtuality, MAK-Museum of Applied Arts, Vienna, Austria

2022-2023 Better When Messy, Fellowship Exhibition, Taubman College, Ann Arbor, MI

2022 Nómade Digital: Arquitectura y Metaverse, Buenos Aires International Biennial of Architecture, showing alongside

Space Popular and Xcessive Aesthetics, Fundación PROA, Buenos Aires, Argentina

2022 CYCLING, Collaboration with Artist Florian Meisenberg, University of Michigan XR Initiative, Ann Arbor, MI

2022 ON AIR, Faculty Exhibition, Taubman College, Ann Arbor, MI

2021 Postcommodities: after stuff, Online Multidisciplinary Symposium, Taubman College, Ann Arbor, MI

2020 A Queer Query, Online Symposium on Queerness and Architecture Today, SCI-Arc, Los Angeles, CA

2020 FiDi Arsenale, Mery Gates & Hot Air Gallery, New York, NY

2019 BAD HABITS, The Wrong—New Digital Art Biennale 2019/2020, De:Formal Gallery, New York, NY

2019 Memes, GIFs, and Lo-fi drawings, Hot Air Gallery, New York, NY

2018 THE CLOUD+ LABS, Postgraduate Thesis Show, SCI-Arc Gallery, Los Angeles, CA

2016 Weird Reality, VIA Festival, Ace Hotel, Pittsburgh, PA

2015 Intergalactic Immigration Office, Open Engagement, Conference for Socially Engaged Art, Pittsburgh, PA

2014 Cluster Truck: Art Show in 20-ft U-Hauls, Carnegie Mellon University, School of Art, Pittsburgh, PA

2014 Walls that Soak, Brew House Association, Pittsburgh, PA

Grants, Awards:

2021-2022 Walter B. Sanders Fellow, Taubman College, Ann Arbor, MI

2019 Finalist in the Sundance Institute's 2019 New Frontier Story Lab, with THE CLOUD+ LABS

2018 Finalist in the Borscht Corporation's 2018 Fellowship Commission, with THE CLOUD+ LABS

2015 Frank-Ratchye Fund for Art at the Frontier (FRFAF), Studio for Creative Inquiry, Pittsburgh, PA

2015 Measuring & Monitoring Systems Internship Award, Carnegie Mellon University, Pittsburgh, PA

2013-2014 Brew House Association Artist Residency, Pittsburgh, PA

2013 AvroKO Interdisciplinary Award for Art and Architecture, Carnegie Mellon University, Pittsburgh, PA

2010 Vermont Talent Search Contest in Mathematics (4th Place, Only Non Cis-Male in Top 10), Burlington, VT

2009 Rensselaer Medal Award, Rensselaer Polytechnic Institute, Troy, NY

Selected Press:

2023 Barbara Kasten: Architecture & Film (2015-2020), Mimi Zeiger, Building, Rebuilding, Unbuilding, April 25

2023 The Architect's Newspaper, Samuel Medina, *Here are four new and delightful architecture exhibitions you won't want to miss*, Feb 6

2020 Metropolis, Mimi Zeiger, Designers Are Exploring Ways to Introduce Users to a "Mixed" Reality, Oct 19

2020 The New Yorker (for work with Ash Fure), Alex Ross, June 29

2020 The Architect's Newspaper, Samuel Medina, July 27

2020 SCI-Arc, Alum Leah Wulfman on "Gayming" Architecture Beyond the Conceptual, May 13

2020 PIN-UP, Drew Zeiba, April 12

2020 Domus, Giulia Ronchi, March 04

2019 Archinect, Katherine Guimapang, June 26

2019 ArchDaily, Eric Baldwin, June 11

2018 The Architect's Newspaper, Matt Shaw, The future of healing is probably virtual, Oct 26

Lectures:

2023 TRANS-SCALAR(S), Lecture Series, Gerald D. Hines College of Architecture and Design, University of Houston, Texas

2023 Trash/Contamination/Subjectivity, Lecture Series and Panel Discussion alongside Tizziana Baldenebro from

SPACES, College of Architecture and Environmental Design (CAED), Kent State University, Kent, OH

2023 Data Justice, AI, and Design, Taubman College, University of Michigan, Ann Arbor, MI

2022 Beside Glitter: Queer Aesthetics & Materiality, Panel Discussion alongside Joel Sanders, A.L. Hu & Riley Hooker, Carnegie Mellon University, School of Architecture, Pittsburgh, PA

2022 Mixed Reality Play, Nonbinary Tech, Conference Presentation, National Conference: Exploring Artistic Research,

a2ru - Alliance for the Arts in Research Universities, University of Michigan, Ann Arbor, MI

2022 Buenos Aires International Biennial of Architecture, Fundación PROA, Buenos Aires, Argentina

2022 Aarhus Architecture School Open Festival, BTS/BTS Behinds the Scenes/Behind the Screens, Aarhus, Denmark

2022 Escuela de Arquitectura, Arte y Diseño, Tecnológico de Monterrey, Monterrey, México

2022 CCAM Wednesday Wisdom, Yale Center for Collaborative Arts and Media (CCAM) & Yale School of Architecture, New Haven, CT

2022 Becoming Digital with Ellie Abrons, Taubman College, University of Michigan, Ann Arbor, MI

2021 Architectural Informatics Society (AIS), Agency for Cultural Affairs, Government of Japan

2021 Fridays@4, Portland State University, School of Architecture, Portland, OR

 $2020\,\textit{Architectural Representation}\,\,\text{with Thomas Moran}\,\,\&\,\,\text{Ellie Abrons, Taubman College of Architecture and Urban}$

Planning University of Michigan, Ann Arbor, MI

2020 Hybrid Modeling with Bika Rebek, Columbia GSAPP, New York, NY

2019 LikeLike Gallery and Neo-Arcade, Pittsburgh, PA